

SCCA Hawaii Solo Information for 8/20/06 Event

What's new?

- Pre-registration with 100 driver limit.
- Enter through swap meet entrance(s) and pay the swap meet entry fee.
- NO pegging of tents in asphalt.
- Pick up your own trash and take it with you.
- Car # and class required per SCCA rule section 3.7 (E).
 - No car # or class = no race
 - No shoe polish or painter's tape for non-novice drivers.
 - No rental numbers.
 - Old rental numbers will be sold at \$1 per number until gone.
- Only drivers allowed in pit area.
- Non-drivers will park on swap meet side of the stadium.
- NO DRIFTING ALLOWED...drifters will be
 - Flagged IMMEDIATELY and the course will be stopped
 - Ejected from the event immediately
 - Banned from participation in any future Solo events

Pre-registration & Registration:

- Pre-registration – 100 driver limit.
- Pre-registration is for drivers who participated in a Solo event last season (April 2005 to February 2006).
- 20 open slots on a 1st come 1st serve basis on the date of event or until we reach the 120 driver total limit.
- Pre-registration is NOT transferable.
- “No-shows” for pre-registered drivers will NOT be allowed to pre-register for future Solo events and their space will be opened for walk-up drivers on the date of event.
- Pre-registered drivers for heats 1 & 2 must complete registration by 8:15am on date of event or your space will be forfeited for walk-up registration.
- Pre-registered drivers for heats 3 & 4 must complete registration by 12:15pm on date of event or your space will be forfeited for walk-up registration.
- ALL drivers must show valid driver's license.
- ALL SCCA members must show current SCCA card for discount.
- Registration fee:
 - SCCA member: \$20
 - Non-members: \$28
- Pre-registration is only available via the website... www.SCCA Hawaii.org
- ONE pre-registration per email address.
- Pre-registration will start on **Tuesday, 8/8/06** and end on **Wednesday, 8/16/06** or earlier if the 100 drivers limit is reached.
- Numbers and Class rule will apply per SCCA rule section 3.7...no more rental numbers
- Email confirmation for pre-registration will be sent.

Event Schedule (subject to change):

0600 – 0830	Track set-up, gate opens
0730 – 0830	Morning registration & tech inspection
0845 – 0900	Heat 1 & 2 driver's meeting...MANDATORY Turn in registration cards at the trailer
0900 – 0945	Heat 1 & 2 drivers grid cars (2 different grids) Track open for walking
0945 – 1000	Heat 1 & 2 drivers report to trailer for work assignment
1000 – 1300	Heat 1 & 2 (first car out no later than 10am)
1130 – 1230	Late registration & tech inspection
1245 – 1300	Heat 3 & 4 driver's meeting... MANDATORY Turn in registration cards at the trailer
1300 – 1345	Heat 3 & 4 drivers grid cars (2 different grids) Track open for walking
1345 – 1400	Heat 3 & 4 drivers report to trailer for work assignment
1400 – 1700	Heat 3 & 4 (first car no later than at 2pm) Fun runs if possible
1700 – 1730	Clean-up

Heat Schedule:

Heat 1: All Prepared, All Street Touring, All Street Modified

Heat 2: All Stock

Heat 3: ASP, BSP, CSP, DSP

Heat 4: ESP, FSP, All Modified

Reminders:

- Workers not at their assigned work station and ready to work will be assigned DNW (Did Not Work) = no times or points will be awarded.
- Drivers not ready to run at scheduled heat will be assigned DNS (Did Not Start) = no times or points will be awarded.
- As heat 1 & 3 drivers complete their runs, go directly to the assigned work station and replace heat 1 & 3 workers.
- As heat 1 & 3 workers are replaced, go to your car which is already in the 2nd grid area and get ready to run.
- There will be minimal down time to change drivers/workers between heat 1 & 2 and heat 3 & 4.
- To minimize distraction at the busy timing and scoring area, all non-workers are asked to stay behind the trailer.
- Timing and scoring will NOT be responsible for informing racers as to where they hit cones or made a DNF.
- There will be fun runs if we can finish the heats earlier.